https://dle.plymouth.ac.uk/pluginfile.php/3242871/mod\_resource/content/0/COMP1004%20-%20Assessment.pdf

Backlog

* User stories
  + As a user, I want to be able to measure my typing speed in wpm (word per minute).
  + As a user, I want an option to stay logged in, so that I don’t have to enter my credentials every time.
  + As a user, I want to see an error message if I enter incorrect login.
  + As a user, I want to see my typing speed scores stored and displayed within a graph to be able to track my progress which is linked to my account.
  + As a user, I want to be able to have options of texts to test typing ability against. (e.g word vs paragraphs)
  + As a user, I want to be able to pick if the text I’m choosing to test against has punctuation or capital letters.
  + As a user, I want to be able to pick how long the typing test will be.
  + As a user, I want to be able to see a digital 2d keyboard lighting up and showing me the keys, I inputted.
  + As a user, I want to see which words/letter I’ve made a mistake on and the ability to change my mistakes during the test.

Using SCRUM SDLC – in first sprint, Creation of introduction + sdlc description -> start of initial sprint explanation -> planning phase + start of design phase.

* Make skeleton of code

**Introduction**

In this report, I will be describing the methodology of how I created my project; showing my planning, design of my coursework for the COMP1004 module. The project I've chosen is a single page web application of a typing test website, like available resources such as Monkeytype.com or typingtest.com.

**Software Development Lifecycle**

During this project, I am using the AGILE methodology, using the SCRUM model to achieve my project, having a scrum meeting at the beginning of every two weeks to outline what my aim is during the 2-week sprint.

In my first meeting, here is my objectives:

Meeting - 1/11/2023,

* Skeleton outline of webpage
  + A place to write and display words for them to write
  + Put html learning in practice – is current blocker; Mozilla html for help
* Finish introduction
* Use notepad++ and open document with chrome
* Write project vision

|  |  |  |  |
| --- | --- | --- | --- |
| **SPRINT 1 (WEEK 1 & 2)** | **SPRINT 2 (WEEK 3 – 4)** | **SPRINT 3 (WEEK 4-6)** | **SPRINT 3 (WEEK 7-8)** |
| **Goals**  - Create and display user stories  - Create a flowchart to display the logic of website  (basic logic to be used in prototype)  - Create a wireframe using Figma (UI)  -Create UML for prototype logic | **Goals**  - Create a skeleton of the code  - To amend ULM + Flowchart to match actual logic if any mistakes  - Adhere to wireframe - Create a working prototype   * Can do a 60second typing test for randomised array of words * Gets WPM (words per minute) | **Goals**  - Create new flowchart to show new structure  - Redo UI to fit the wireframe  - Implement the feature to change the timer of typing test  - Display WPM + timer onto website rather than console  - Make correctly inputted words autodelete on submit  - Creation of proper testing  - randomised input array generation | **Goals**  **-** Create flowchart to show new structure  - creation of proper testing  - implementation of difficulty/timer options  - ensuring UI is clean (WPM and Timer is displaying on screen but not clean as position is updated)  **-** show live wpm and display it |
| **Status**  - Completed  - Goals met | **Status**  - Completed  - Goals incomplete | **Status**  **-** Completed  - Goals incomplete |  |
| **Next steps**  - Using UML and flowchart as base create a working prototype | **Next Steps**  **-** Adhering to the wireframe UI design  - Implementing new features  Time options and difficulty options+ pseudo-random expected inputs  - Polish of previous features  words get auto deleted in input box, WPM + timer displayed on website not console + randomised array IS NOT DONE | **Next Steps**  **-** Create flowchart to show new structure  - creation of proper testing  - implementation of difficulty/timer options  - ensuring UI is clean  show live wpm and display it |  |